# **Efficient Heuristic for the Deterministic Deployment of Wireless Sensor Networks**

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## **1 Introduction**

Sensor deployment, which often dictates the overall network performance, is a fundamental issue in Wireless Sensor Networks (WSNs). In this paper, we address the problem of deterministic wireless sensor networks deployment. Our research aims to generate the best network topology that ensures the required degree of coverage with the minimum number of sensors. The problem in hand is NPcomplete. To overcome the great complexity involved, we propose an efficient deterministic greedy heuristic named Max-Cov-Tp that is able to determine the minimum number of sensors and their locations to achieve the overall coverage of the Region of Interest (RoI).

## **2 Assumptions and problem formalization**

We assume that targets/events appear at a set of known locations referred to as targets points defining the set  $T \subseteq RoI$ . We constrain the deployment of sensors in the set  $D \subseteq RoI$  consisting of deployment points in the RoI. We consider the truncated attenuated disk coverage model [4], and we assume that each target point  $p \in T$  is associated with a required minimum event detection probability threshold, denoted by  $R_p$ . Thus, the objective of our deployment problem is that *∀p*  $\in$  *T*, the measured event detection probability of that point, *M<sub>p</sub>*, must be greater than or equal to *Rp*. More formally, the WSNs deployment problem can be formalized as follows.

$$
\min_{p \in D} \sum_{p \in D} x_p
$$
\n
$$
\text{s.t. } M_p \ge R_p, \ \forall p \in T
$$
\n
$$
x_p = 0 \text{ or } 1, \ \forall p \in D.
$$

This problem is a Binary Integer Programming problem which is NP-complete [3].

## **3 Our proposal**

The proposed algorithm called Max-Cov-Tp is an iterative algorithm that deploys one sensor at each iteration. Max-Cov-Tp proceeds according to the same fundamental principle of Min-Miss algorithm [1], which exploits the anticipating deployment to decide where to place a new sensor. The anticipation process is materialized by simulating the sensor deployment in all candidates points *Ap* (free deployment points) and the best position is then selected. The fundamental difference with Min-Miss lies in the choice of the best position. While Min-Miss selects the best position by minimizing a metric called over miss probability, Max-Cov-Tp selects the position that maximizes the number of covered target points. The main advantage of the Max-Cov-Tp algorithm consists in avoiding the maximization of the detection probability of target points that have been already covered which reduces the deployment cost. The Max-Cov-Tp pseudo-code is given in Algorithm 1.

### **4 Obtained results**

To quantify the benefit of our approach, we compare Max-Cov-Tp with four state-of-the-art deployment approaches, namely: Min-Miss [1], Min-Max-Cov [5], BDA [3], and GEBDA [2]. Min-Max-Cov is a greedy heuristic, BDA is based on the Tabu search metaheuristic, and GEBDA is a genetic algorithm. Two scenarios are considered: uniform coverage and preferential coverage.

#### **Algorithm 1** Max-Cov-Tp

1:  $num\_sensors = 1$ 2: *Ap* = *D* 3: **repeat** 4: **for** (every deployment point  $p \in Ap$ ) **do** 5: Simulate the placement of a sensor in *p* 6: Compute the number of covered target points 7: **end for** 8: Place a sensor on *p* that maximizes the number of covered target points 9:  $Ap = Ap - \{p\}$ 10:  $num\_sensors = num\_sensors + 1$ 11: **until** (*T* is covered) **or** ( $num\_sensors > availableSensors$ )

#### **4.1 Evaluation stage 1: Uniform coverage requirement**

The algorithms were tested on three uniform coverage scenarios. In scenarios 1, 2, and 3, an event detection probability equal to 0.3, 0.6, and 0.9, respectively, in the whole RoI ( $25 \times 25$ ) is required.

	Scenario $1(0.3)$ Deployment strategy No. of sensors Satisfaction rate No. of sensors Satisfaction rate No. of sensors Satisfaction rate		Scenario $2(0.6)$		Scenario $3(0.9)$	
$Max-Cov-Tp$	33	$100\%$	55	$100\%$	81	$100\%$
Min-Miss	41	100%	62	$100\%$	100	100%
<b>GEBDA</b>	33	100%	57	$100\%$	109	100%
Min-Max-Cov	44	100%	66	$100\%$	130	100%
<b>BDA</b>	40	96.96%	58	94.56%	134	97.28%

**Table 1.** Stage 1 simulations results.

The obtained results (Table 1) show that Min-Max-Cov, Min-Miss, GEBDA, and BDA need more sensors than our proposal Max-Cov-Tp to achieve the same performance.

#### **4.2 Evaluation stage 2: Preferential coverage requirement**

In this scenario, we assume that the requested geographic distribution for required minimum eventdetection probability thresholds is generated according to multivariate normal distribution, as done in [2, 3].

We observed that BDA cannot guarantee full area coverage even with a high number of iterations. The obtained results show that, for a full satisfaction rate, Max-Cov-Tp deployed 49 sensors, less of 5 than GEBDA which placed 54 sensors. Min-Miss deployed 104 sensors, and Max-Min-Cov placed 115 sensors. Thus, Max-Cov-Tp algorithm provides better results than other heuristics proposed in literature.

#### **References**

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